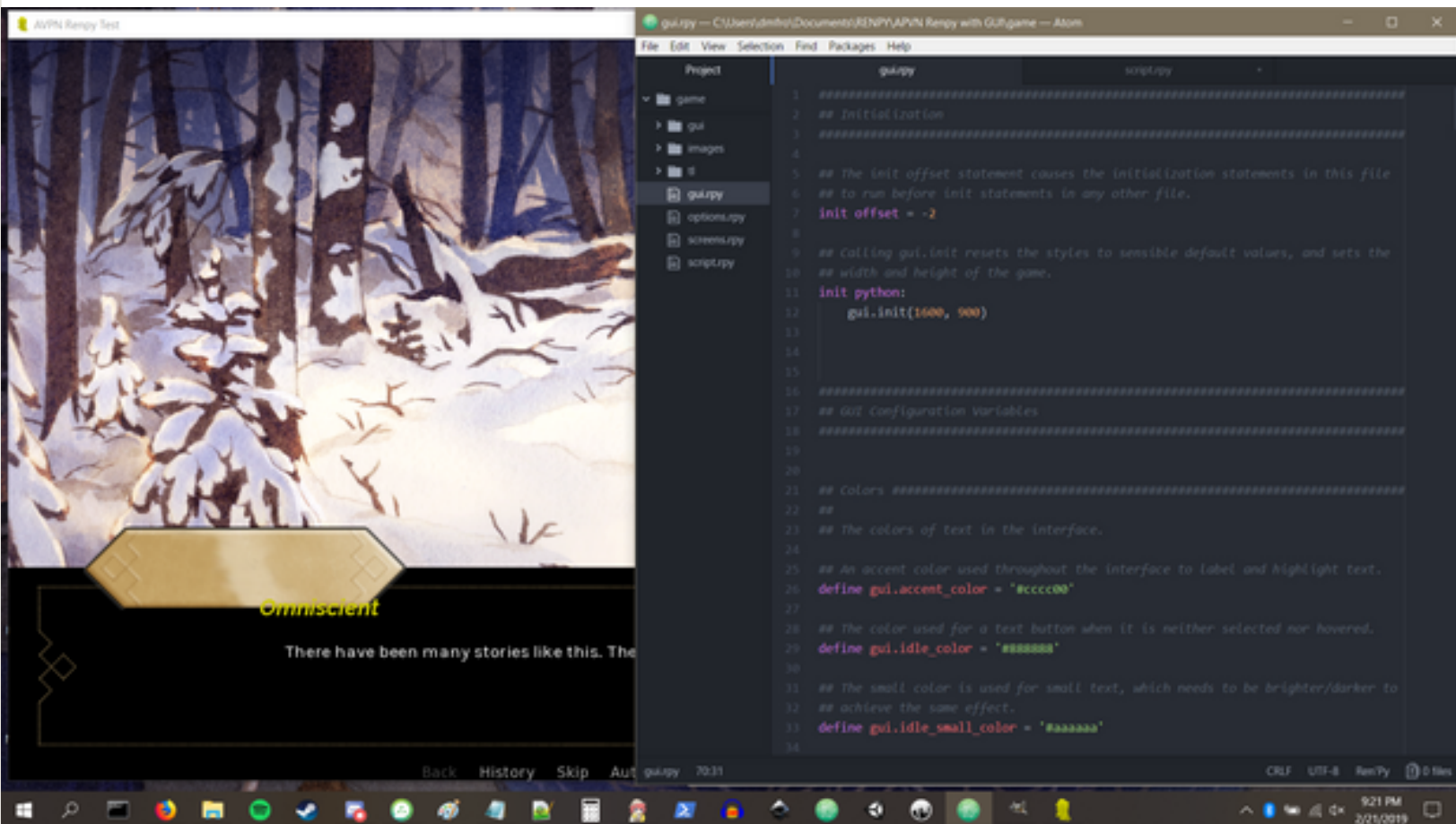




Feb 28 at 5:16pm

[Unlocked](#)

Reaching deadlines with the APVN

So my last fic update was something like mid-December and I've been fairly open about the fact that fic writing has been in the background for a bit.

That's because Team SeaGlass (formerly Honey Lamp) is coming up on our first major deadline for the Alchemic Prince Visual Novel project, the APVN. Everyone on the team has been chugging away at getting assets finished, nailing down the structure of the full game, and working on the game script.

In this time, I've worked with Mims to rewrite the demo's entire script, and it's dramatically better now. I'm also working on the wider road map for the entire game, as well as dusting off my Ren'py skills to make us a conceptual Alpha for the game.



(Screenshot from the Ren'py alpha. Left, Yasha our protagonist. Right, Voye, his mentor and the Alchemy Guildmaster.)

Very very strictly an Alpha-- the goal is to do the full game in Unity because Ren'py will not support us doing the alchemy minigame that is fairly central to the story. Even this UI here is not out final UI, but what I could make play nice with Ren'py in a seven hour coding session.

Working on something like this is dramatically different than fic. More stressful, for certain, but also flexing new muscles and exploring new ideas. There is much more focus on making the characters likeable. You may see shades of old friends in their broad design, but a lot of my preoccupation is with "How do I make players enjoy Yasha? How do I introduce this world in a way that is cohesive but also hurries us into the main story?" Et cetera.

I'm lucky to be working with very talented people. I hope y'all will enjoy what we create when this demo is finally ready. Tentative deadline is first week of April, so that will unfortunately mean another month where it's unlikely I'll have fic for anyone.

Unless I finally snap and speed-write *something*. I have been craving something loose and fun to write. But for now, the focus is on APVN.

Thank you for continuing to support me, even as I take this time to work on the game.

apvn

6 Likes

...



Zenxara

9mo

thanks for the update, good luck! You can do it!~



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